# **Essential information** for face matching tasks Claus-Christian Carbon<sup>1</sup> & Helmut Leder<sup>2,1</sup>



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### Introduction

There is an ongoing debate about the format of face representation. Main theories pronounce the importance of featural (local) information in faces (Rakover, 2002), configural (relational) information (Leder & Bruce, 2000) and holistic information (Tanaka & Farah, 1993). Researchers who focused on the processing of configural information demonstrated that humans detect rather subtle configural changes (e.g., Bruce et al, 1991). We have investigated on which facial information this high discriminatory performance is based on. Prominent candidates might be the simple relation among cardinal features, the relation between the cardinal features and the outline context of the face, or the relation between the features and the intermediate texture between the features. Therefore, we have systematically manipulated the information load by presenting whole faces (full), cardinal features only (condition parts), cardinal features plus the contextual outline (contour), or the inner region of a face by omitting the contour (texture).

Method (Exp.1: parts, Exp.2: contour, Exp.3: texture) Participants: 3 experiments with 16 undergraduates each Stimuli: 8 celebrities; each in 2 orientations (upright, inverted), 3 sizes (C0=original, C2=slightly configurally shifted, C4=obviously shifted), and 2 contexts (full vs. reduced); Factor context was defined as:

Exp.1: full vs. parts; Exp.2: full vs. contour; Exp.3: full vs. texture.



500 ms

## **Hypotheses**

300 ms

### Percentage correct

1700 ms

 If only the distances and bearings among the cardinal features are necessary to determine the veridical configuration then the information from the condition *parts* is sufficient:  $\rightarrow$  *parts* = *full*; • If additional contextual information is needed, for instance as reference system for the inner configuration:  $\rightarrow$  contour = full; If not the outer but the inner context is necessary (in terms of the texture as the "glue" for the features):  $\rightarrow$  texture = full.

4000 ms

### Face inversion effect (FIE)

The face inversion effect is the performance for upright faces minus the performance for inverted faces. The FIE is commonly used as an indicator for the amount of configural processing (Le Grand et al., 2001). The higher the FIE the more essential information for configural processing was involved in processing.

### Results

Accuracy of matching veridical configurations was worst for parts. followed by contour. The condition texture was almost at the level of full faces (Fig. 1). Thus, for a matching task about the veridicality of configuration, the texture condition is nearly as informative as the full face as 🛛 full \*) itself. reduced .6



1-Parts 2-Contour 3-Texture Analogous to the accuracy data, the RT data indicated nearly identical RTs for texture and full faces, greater differences between contour and full faces and the greatest difference between parts and full faces.



Moreover, the FIEs (here shown for the C2 faces) revealed similar effects: the part condition did not show any FIE, whereas contour showed medium and texture strong FIEs.

> □ full \*) reduced

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\*) full shows data full faces; reduced shows the specific face manipulation

### Discussion

100 ms

no limit

In sum, the accuracy data reveal that participants performed on a rather high level when asked for the veridical configuration of highly familiar full faces. When the facial information was reduced by presenting (cardinal) face parts only, this performance dropped drastically. Adding contour information significantly improved the capability of accurately matching the veridical configuration. However, the most important facial information for this matching task was texture. Therefore, we conclude that faces are not represented as simple templates which contain the positions of the cardinal features. Otherwise, the information given by the parts presentation would have been sufficient to solve the task on the level of full presentation. The spatial relation between the cardinal features within the reference frame of the *contour* information is not sufficient either. It is rather the *texture* information that holds the configural information of a face. Presumably, texture operates similar to a glue which holds the cardinal features together (Leder, 1996). These results make it unlikely that configural information of a face is coded metrically or as spatial relations in reference to outer contextual

\outliers

RT

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